

ASSOCIATED & CATHOLIC COLLEGES OF WA



**Year 8 Boys Football
Lightning Carnival
Tuesday 7th May 2024
UWA Sports Park**



ACC 2024 Lightning Carnival

BOYS Year 8 Football



Protection from the elements Slip-Slop-Slap

Wet weather Gear to be worn only between games. Bring spare set of clothes.

Inclement weather Phone Cherie Pirnie, (ACC) 044 750 2248 at 8:00am for confirmation.

Equipment Return all goal posts and markers to the central administration area.

Ice Cream vendor Use during lunch period or any BYE rounds.

Food and water There is no canteen or water fountain onsite. Please ensure you bring sufficient of each for the duration of the event

Clean Up Completed continuously as the day progresses. Please leave FIELDS free of rubbish.. Major clean up at 14:00 - 14:30.

First Aid Minor injuries to your staff member. More serious injuries to the First Aid post.

Sports Controller and Facility Supervision:

Lumen Christi College | Craig Preshaw | 0478 518 065

SCHOOL # OF TEAMS	CODE
CBC Fremantle x3	CBC
Mater Dei College x1	MDC
Peter Carnley x1	PCA
All Saints College x1	ASC
Holy Cross College x1	UFC
Lumen Christ College x1	LCC

RED POOL

ROUND 1 - 10:30

FIELD

PCA 1 v MDC 1

RED 1

LCC 1 v CBC 1

RED 2

ASC 1 v CBC 2

RED 3

CBC 3 v HCC 1

RED 4

ROUND 2 - 11:00

FIELD

CBC 1 v PCA 1

RED 1

CBC 2 v MDC 1

RED 2

HCC 1 v LCC 1

RED 3

CBC 3 v ASC 1

RED 4

ROUND 3 - 11:30

FIELD

PCA 1 v CBC 2

RED 1

CBC 1 v HCC 1

RED 2

MDC 1 v CBC 3

RED 3

LCC 1 v ASC 1

RED 4

RED POOL

ROUND 4 - 12:00

FIELD

HCC 1 v PCA 1

RED 1

CBC 3 v CBC 2

RED 2

ASC 1 v CBC 1

RED 3

LCC 1 v MDC 1

RED 4

LUNCH | 12:30 - 13:00

ROUND 5 - 13:00

FIELD

PCA 1 v CBC 3

RED 1

HCC 1 v ASC 1

RED 2

CBC 2 v LCC 1

RED 3

CBC 1 v MDC 1

RED 4

ROUND 6 - 13:30

FIELD

ASC 1 v PCA 1

RED 1

LCC 1 v CBC 3

RED 2

MDC 1 v HCC 1

RED 3

CBC 1 v CBC 2

RED 4

ACC LIGHTNING CARNIVAL | TUESDAY, 7th May 2024

UWA SPORTS PARK



PLEASE NOTE

Map is NOT to scale. Grounds may change on the day if required, but will be clearly marked



Out of bounds



Bus entry route



Sports Controller



Participant entry point

CONDITIONS OF PLAY

- 15 players on field | 90 x 60m approximate field size | NO centre square
- Central timing occurs across fixtures, with games being 22 minutes, allowing for transition between games
- Normal AFL code rules except as stated below
- No boundary throw ins—ball kicked by non-offending team, last touch rule
- No unduly rough play or conduct against "Codes of Behaviour" tolerated.
- Tackling: Wrap around tackle or hand tackle is permitted.
 - Whereby a player applies a legal tackle, the player with the ball must dispose of it correctly within three seconds or a free kick for "holding the ball" will be awarded.
- If player with the ball had ample time to dispose of the ball prior to being tackled, they will be deemed "holding the ball" also.
 - If a player bounces the ball whilst being tackled, they will be deemed "holding the ball."
 - In a "wrap around tackle", tackler may wrap arms around the body and or arms of the opponent. Players may also bring their opponent to the ground in the tackle provided it is not via "slinging".
 - "Slinging" a player is strictly not permitted. A sling occurs when the actions of the tackler cause the player to be thrown to the ground after or during possession.
- Bumping / Barging:
 - Bumping and barging is permitted as per AFL laws.
 - A player may make contact with another player by using his hip, shoulder, chest, arms or open hands provided that the football is no more than 5 metres away from the player.
 - A player may fend off an opponent using an open hand to chest or side of the body provided that the football is no more than 5m away from the player.
- High Contact: No contact above the shoulder is permitted.
 - Umpires are instructed to award free kicks for any high contact. A free kick will be awarded regardless of whether the high contact is intentional or unintentional.
- WAFC Red/Yellow Send Off Card system will operate. A player can be warned or sent off immediately for conduct against the "Codes of Behaviour" or unduly rough play:
- YELLOW: order off/cool off for 15min playing time (replacement player is permitted immediately). Coach responsible for timing the send-off period.
- RED: Order off/stay off for the remainder of the match (replacement player is permitted only after 15min of playing time has elapsed). Coach responsible for timing send off period.
- 1 running bounce only before a player must dispose of the ball.
- 15m penalties where necessary
- Reserve to do goal umpire job (white flags essential).

